

B.E. / B.Tech. Computer Science & Engineering (Model Curriculum) Semester-VI
TEE202CS / COM NET1 - Computer Networks

P. Pages : 1

Time : Three Hours



GUG/S/25/13822

Max. Marks : 80

- Notes :
1. All questions carry equal marks.
 2. Due credit will be given to neatness and adequate dimensions.
 3. Assume suitable data wherever necessary.
 4. All questions are compulsory.

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|-----------|----|---|---|
| 1. | a) | Discuss in detail TCP-IP reference model. | 8 |
| | b) | Describe the concept of Pure ALOHA and Slotted ALOHA. | 8 |
| OR | | | |
| 2. | a) | What is Computer Network? Explain its types. | 8 |
| | b) | Write short note on | 8 |
| | | i) Frame Relay | |
| | | ii) ATM | |
| 3. | a) | What is Medium Access control sublayer. | 8 |
| | b) | What is switching? What are the different types of switching technique? | 8 |
| OR | | | |
| 4. | a) | Discuss PPP in detail. | 8 |
| | b) | Write short note on Ethernet and its types. | 8 |
| 5. | a) | Discuss shortest path routing and flooding in network layer. | 8 |
| | b) | Compare virtual circuit and datagram subnet. | 8 |
| OR | | | |
| 6. | a) | Discuss design issues of network layer in detail. | 8 |
| | b) | Discuss about internet working in detail. | 8 |
| 7. | a) | Discuss in detail about IP addressing and it's classes in computer network. | 8 |
| | b) | Draw and discuss layout of a TCP segment header. Discuss all the header fields briefly. | 8 |
| OR | | | |
| 8. | a) | Discuss the concept of socket and socket programming. | 8 |
| | b) | Differentiate between TCP and UDP. | 8 |
| 9. | a) | What is world wide web? Draw and explain architectural overview of the same. | 8 |
| | b) | Discuss DNS along with DNS server. | 8 |
| OR | | | |
| 10. | a) | Explain architecture and function of an E-mail system. | 8 |
| | b) | Explain Uniform Resource Locations. | 8 |
